



The rules of play inside the *Big Bother* house.

10 golden rules of play

1. There is no contact with the outside world.
2. Housemates can be filmed 24 hours a day. (Sleeping area and toilets are not filmed)
3. The Diary Room is the only place in the house where *Big Bother* will acknowledge housemates. Visits to the Diary Room are compulsory.
4. At 7am and 1:30pm each day, housemates will be required to go to the diary room and nominate two people; housemates must give frank and honest reasons for their nominations.
5. Housemates are not permitted to discuss their nominations, or try to influence anyone else's nominations.
6. The public will decide who is saved from eviction.
7. All tasks are compulsory.
8. Housemates may not threaten, intimidate or act violently towards any other housemate.
9. If a housemate breaks the rules they may be asked to leave the house.
10. *Big Bother* reserves the right to change the rules at any time.

Personal belongings

- Neither musical instruments nor games can be taken into the house.
- Participants are allowed to take one suitcase and one small bag into the house. *Big Bother* checks the contents of the suitcases before the participants enter the house.
- Housemates are allowed to bring in toiletries.
- **Items banned from the house include writing materials, books, mobile phones, radios, walkmans, CDs or CD players, computers, PDAs (Psion, Palm Pilot, etc), calendars, clocks and watches, personal medication (except in consultation with *Big Bother*), weapons and any electronic equipment or items requiring batteries.**

Other house rules

- If participants attempt to communicate without the cameras or microphones recording the communication (e.g. tampering with microphones, writing secret messages, mouthing words off-camera) or if they try to tamper with, or cover recording equipment, the production team reserve the right to expel them from the house.
- If a participant behaves inappropriately, they may be required to leave the house immediately.

Leaving the house

Participants can leave the house in three ways. They may be evicted, they can leave of their own free will (and may do so at any time after talking to *Big Bother*) or they may be required to leave by *Big Bother*. Once a participant leaves, for whatever reason, there is NO return and they forfeit any claim to the prize.

Voluntary and non-voluntary departure

If a member of the house wants to depart they must first report to the Diary Room and give their reasons for leaving.

Big Bother may ask a housemate to leave the house if they behave inappropriately, for example, if they engage in violent or abusive behaviour, or damage the house or its contents.

Housemates leaving voluntarily or being asked to leave may be replaced at *Big Bother's* discretion.

The eviction process

At 7am and 1:30pm each day, each participant will enter the Diary Room and nominate two fellow housemates for eviction. Any participant refusing to make a nomination or failing to provide *Big Bother* with a satisfactory reason for their nomination will receive an official warning. The Diary Room nominations will be recorded and may be broadcasted on the internet radio.

Housemates are not allowed to discuss their nominations with other house members or to try to influence anyone else's nominations.

Big Bother reserves the right to change the frequency/ times of nominations at any time.